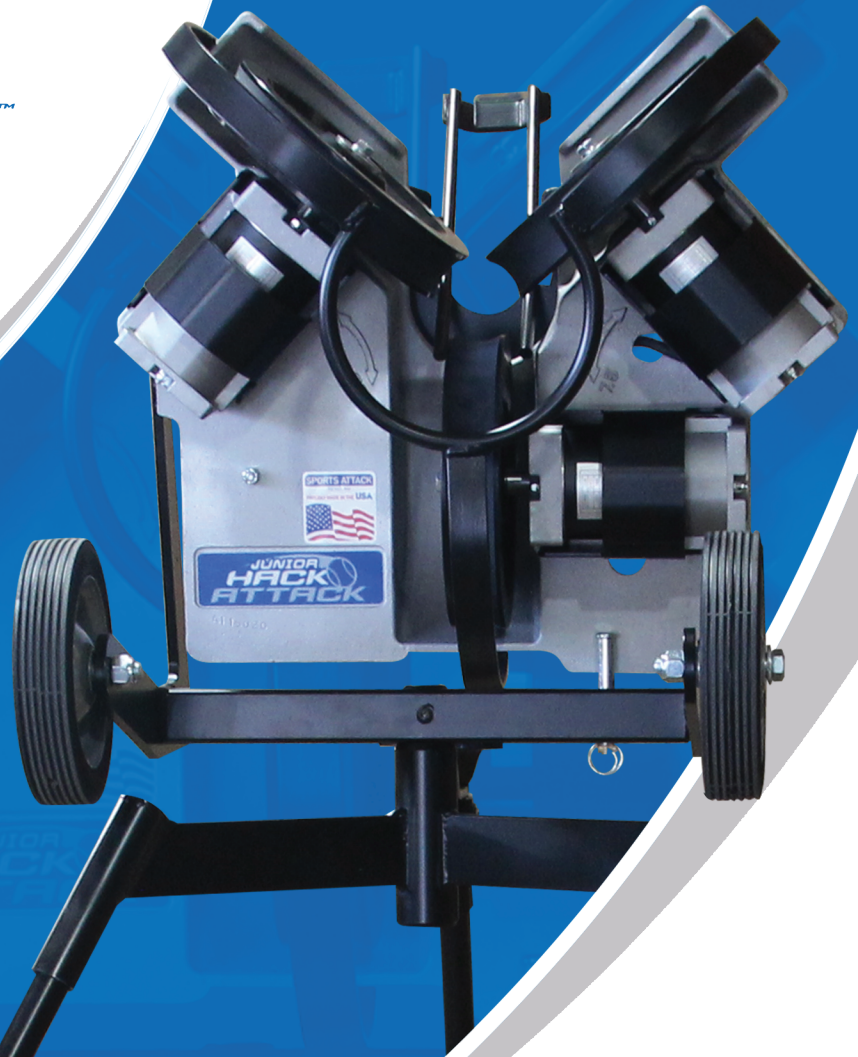


BASEBALL



JUNIOR HACK ATTACK FEATURES

- With all of the key features of the Hack, the Junior is lighter weight and more transportable with lower top speeds, developed to train serious young athletes
- Unique three-wheel design, hitter has clear visibility through feeding motion, acceleration and release
- Pitches include major league fastballs to all right or left-handed breaking pitches
- Instant fine-tuning between pitches with both elevation and inside/outside adjustments
- Head pivots instantly in any direction for all fungo work

JUNIOR HACK ATTACK SPECIFICATIONS

Speed - 70+ MPH

Fungo - 250 ft. fly balls

Vision - Complete ball vision provides a realistic sense of timing

Accuracy - Gripping in three locations provides tremendous control and accuracy

Recovery Time - 5 seconds, with three wheels it is almost instant

Efficiency - Use dials for pitch selection, no throwing head adjustments



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BASEBALL

THE THREE WHEEL ADVANTAGE

| FEATURE | 3-WHEEL HACK ATTACK & JR. | TWO-WHEEL MACHINES | ONE-WHEEL MACHINES | ARM MACHINES |
|----------------|-----------------------------------------------------------|----------------------------------------|-----------------------------------------|----------------------------------------|
| VISION | Complete Provides a realistic sense of timing | Poor | Poor | Poor Motion hidden by arm guard |
| TIMING | Excellent Natural | Poor Limited vision | Poor Limited vision | Good |
| ACCURACY | Excellent Three-point contact | Good Two-point contact | Fair One-point contact | Good |
| BREAKING PITCH | All Quick adjustment | All Awkward - slow | Unrealistic Spin Awkward adjustments | Fastball Only Single pitch |
| FUNGO | Excellent Pivots instantly | Good - Fair | Poor Limited distance | Poor No pivot |
| SAFETY | Excellent Wheel guards protect operator | Poor Limited - no wheel guards | Poor Limited - no wheel guards | Excellent complete guard protection |
| PORTABILITY | Excellent | Good | Good | Very Poor Completely immobile |
| SPIN CONTROL | Exceptional No cumbersome adjustments of throwing head | Good - Poor Must move throwing head | Unrealistic Excessive Spin | Backspin Only |

PERFORMANCE COMPARISON

| | JUNIOR HACK ATTACK | HACK ATTACK |
|---------------|---------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------|
| SPEED | 70+ MPH | 100+ MPH |
| FUNGO | 250 ft. fly balls | 380 ft. fly balls |
| LEVEL OF PLAY | Youth league, backyard, machine-pitch games, travel teams, drills at all levels including high school, college and professional | High school, college, professional and commercial |
| WEIGHT | 75 lbs. | 135 lbs. |
| BALL TYPES | Leather machine balls w/Kevlar seams, regulation leather balls, dimpled polyurethane | Same as Junior Hack Attack |