## VOLLEYBALL



### TOTAL ATTACK FEATURES

- New three-wheel design, with a simple turn of the dials you can deliver serves with the sidespin now seen at the highest level of play
- Ball released at realistic angles for spiking, setting and up to 90 MPH serves
- Both vertical and horizontal head movement allows you to instantly throw to any location on the court
- The contoured shape of the three ballthrowing wheels uniformly distribute the contact forces, eliminating the high wear contact points and extremely limiting ball wear
- Moves effortlessly on extra-large rolling wheels and will fit through any standard door



Speed - 90+ MPH Ball Release Point - 6' 3" to 9' 6" (Over men's

& women's net)

- Ball Deliveries All serves (including breaking sidespin serves), spikes and sets
- Wheel Size 10" diameter, 4" wide to greatly reduce ball wear
- **Portability** Quickly rolls around the court or through any standard doorway
- **Dimensions** 36" at widest point but configured to easily fit through a 3' door, 86" - 127" (depending on head position), 53" deep (with or without throwing head.)



# VOLLEYBALL

### THE ADVANTAGE OF WHEELS

FUNCTION	SPORTS ATTACK WHEEL-PROPELLED MACHINES	AIR-PROPELLED MACHINES	
Release Point	Realistic - elevates from 5' to well above men's net, over 9' 3".	Pivots up to only 6' (well below both men's and women's net height).	
Speed	Sets to 80 MPH jump serves & everything in between. (Higher release point enables top speeds as ball trajectory does not have to arc to clear net height.)	Sets, tosses and claims "hard" spikes and serves, but no actual speed is stated. (Lower release point requires ball to arc in order to clear net height.)	
Feeding and Tempo	Coach can control tempo by feeding continuously or delays. No recovery time is ever needed. The speed, angle and spin are instantly controlled by the coach with each serve, set or spike.	Air-propelled machine can be set to toss up to 1100 balls per hour (one ball every 3.28 seconds). However, recovery time is necessary after rapid fire of 8 -10 balls.	
Digging	With the Attack & Attack II the ball is released from above the net, a true downward trajectory at high speeds, providing unmatched spike simulation with realistic reaction time for the ultimate digging drills.	Not capable of delivering a true spike over a regulation net. Spike drill must be performed from same side of net, below net height, severely limiting ball travel distance & player's reaction time.	
Serving	Up to jump serve speeds and release point. Breaking top spins and floaters.	No spin limits serve to a simple floater. Low release point requires an arc to clear net & slower speeds to keep in court.	
Visibility	Can see the ball from feed to delivery, providing a true sense of timing. True visual timing has to be based on ball movement.	Player's timing must be based on a small light seen from across the court and an unrealistic "buzzer."	

#### **SPECIFICATIONS**

FEATURE	TOTAL ATTACK	АТТАСК	ATTACK II	SKILL ATTACK
Ball Release Point Range	6' 3" to 9' 6"	6' to 9'-3"	5'-6" to 8'-6"	5'-3"
New Serving Speeds	90+ MPH	80+ MPH	70 MPH	40 MPH
Spiking	Over men's and women's net	Over men's and women's net	Over women's net	From same side of net
Setting	Yes	Yes	Yes	Yes
Portability	Fits through standard doorway and into any standard size SUV	Fits through standard doorway and into any standard size SUV	Fits through standard doorway and into any standard size SUV	Breaks down to fit in the trunk of any size car
Platform Height	37.5″	36″	24"	n/a
Price	\$3,999	\$3,299	\$2,999	\$1,299

