

I-HACK ATTACK™



I-HACK ATTACK FEATURES

- Using touch screen, quickly go between eight different pre-set pitches and three defensive drills
- Modify both spin and speed of pitching and fungo defaults, controlling each wheel independently for precise adjustment
- Random mode delivers fastball, change-up and heater with the touch of a button
- The favorites option allows pitches and sequences that are your focus to be easily saved and accessed anytime



I-HACK ATTACK SPECIFICATIONS

Speed - 100+ MPH

Fungo - 380 FT fly balls

Vision - Complete ball vision provides a realistic sense of timing

Accuracy - Gripping in three locations provides tremendous control and accuracy

Recovery Time - Less than 7 seconds, with three wheels it is almost instant

Efficiency - Use screen for pitch selection, no throwing head adjustments

BASEBALL

FEATURES OF DISTINCTION

	ELITE	I-HACK	HACK ATTACK	JR. HACK ATTACK
LEVEL OF PLAY	High school, college professional, commercial	High school, college professional, commercial	High school, college professional, commercial	Youth league, backyard machine-pitch games, travel teams, drills at all levels including high school college, professional
PITCHES	Electronically create any pitch, at any speed, any spin, any angle, any location, (right or left). Default pitches also preprogrammed.	Electronically create any pitch, at any speed, any spin, any angle, any location, change of location is manual. Default standard pitches also preprogrammed.	Fastballs, curves, sliders, split fingers and knuckle	Fastballs, curves, sliders, split fingers and knuckle
FUNGO	Pitches only	Pivots instantly for pop-ups, 380 FT fly balls, grounders	Pivots instantly for pop-ups, 380 FT fly balls, grounders	Pivots instantly for pop-ups, 250 FT fly balls, grounders
WEIGHT	220 LBS	170 LBS	145 LBS	75 LBS
PORTABILITY	Fits into any SUV, or truck	Fits into any SUV, or truck	Fits into any SUV, or truck	Fits into any compact car
AUTOMATIC FEEDERS	Not available (yet)	Use either Solo Feeder (15 ball) or Team Feeder (150 ball)	Use either Solo Feeder (15 ball) or Team Feeder (150 ball)	Use either Solo Feeder (15 ball) or Team Feeder (150 ball)
BALL TYPES	All, including leather	All, including leather	All, including leather	All, including leather
BALL SIZES	Baseball or softball models	Baseball or softball models	Can be converted to softball using conversion kit	Can be converted to softball using conversion kit and can convert to 7.5" vision training balls (see accessories for ball and kit details)
DEFAULT PITCHES (PREPROGRAMMED)	All standard pitches, fastball, change-up, heater, split finger, curveball R&L, slider R&L, instantly select any pitch	Access either fastball, change-up, heater, split finger on one screen and curveball R&L, slider R&L, on a second screen	Manual control	Manual control
MODIFIED DEFAULT PITCHES (PREPROGRAMMED)	Speed, spin, location can be modified without limits	Speed, spin, location can be modified within limits	Manual control	Manual control
MANUAL CONTROL	Manual mode allows control of each wheel independently to create and save any pitch	Manual mode allows control of each wheel independently to create and save any pitch	Manual control	Manual control

OUTSTANDING PERFORMANCE

	ELITE	I-HACK	HACK ATTACK	JR. HACK ATTACK
SPEED	100+ MPH	100+ MPH	100+ MPH	70+ MPH
DISTANCE	60 FT	60 FT	60 FT	45 FT
VISION	Complete ball vision provides a realistic sense of timing	Complete ball vision provides a realistic sense of timing	Complete ball vision provides a realistic sense of timing	Complete ball vision provides a realistic sense of timing
ACCURACY	Ball is gripped in three locations providing exceptional control and accuracy	Ball is gripped in three locations providing exceptional control and accuracy	Ball is gripped in three locations providing exceptional control and accuracy	Ball is gripped in three locations providing exceptional control and accuracy
EFFICIENCY	All programmable, quickly access standard (pre-programmed) pitches, saved favorites & sequences	All programmable, quickly access standard (pre-programmed) pitches, saved favorites & sequences	Dial in pitch selection without throwing head adjustments, maximize practice time	Dial in pitch selection without throwing head adjustments, maximize practice time
RECOVERY TIME	8 seconds, because of the three wheels, almost instant	7 seconds, because of the three wheels, almost instant	5 seconds, because of the three wheels, almost instant	5 seconds, because of the three wheels, almost instant